Module Code:	CMT304

Module Title:	Collaborative Project

Level:	6	Credit Value:	20

Cost Centre(s):	GACT	JACS3 code: HECoS code:	J930 100222

Faculty	Arts, Science and Technology	Module Leader:	Mike Wright

Scheduled learning and teaching hours	24 hrs
Guided independent study	176 hrs
Placement	0 hrs
Module duration (total hours)	200 hrs

Programme(s) in which to be offered (not including exit awards)	Core	Option
BA (Hons) Radio Production	✓	☐
BSc (Hons) Television Production and Technology	✓	☐
BSc (Hons) Sound Technology	✓	☐
BSc (Hons) Professional Sound & Video	✓	☐
BSc (Hons) Live Sound	✓	☐
BA (Hons) Sound Design	✓	☐

Pre-requisites
None

Module Aims

To develop students in controlling and delivering a live project, this is to be developed by negotiation with a client. The content is a client-led brief from within their professional area. The constraints and expectation of a real world project will be expected to be delivered. The module is intended to develop the students' ability to work as part of a team, also to produce and manage a professional brief to the criteria set by an external client. This will provide the student with practical opportunities to promote their creative, technical and professional abilities.

Intended Learning Outcomes

Key skills for employability

KS1   Written, oral and media communication skills
KS2   Leadership, team working and networking skills
KS3   Opportunity, creativity and problem solving skills
KS4   Information technology skills and digital literacy
KS5   Information management skills
KS6   Research skills
KS7   Intercultural and sustainability skills
KS8   Career management skills
KS9   Learning to learn (managing personal and professional development, self-management)
KS10   Numeracy

At the end of this module, students will be able to		Key Skills	
1	Research and deliver product through interaction with current trends within the creative media industry.	KS8	KS6
		KS7	KS10
		KS5	KS4
2	Execute concise delivery of a media product, this to be developed and manipulated using current technology.	KS1	KS2
		KS3	KS9
3	Critically analyse the emergent technologies that are current in creative media production.	KS6	KS8
		KS4	KS1
		KS3	
4	Contrast and evaluate technological systems to deliver technical specification.	KS6	KS8
		KS4	KS1
		KS3	

Transferable skills and other attributes

Effective group work. Time management and multi-tasking, communication skills.

Derogations
None.

Assessment:
Indicative Assessment Tasks:

Assessment 1: To negotiate a client brief, this is the basis for the deliverable part of the project. It will need to detail roles for all participants, costings and risk to be evaluated. Define SWOT for the participants, and inform the client suitable detail to meet expectation.
The brief is not to exceed 1500 words.

Assessment 2: This is the physical artefact and evidence of delivering the project. Inclusion should be all detail that is relevant to delivering the project.
Examples could include:
Minutes of meetings.
Contracts.
Production or preparatory documents.
Sessions.
Rehearsals.
Meetings.
Work logs.
The final project can be delivered in any suitable format that can be reviewed using University facilities.
The submission should include reflection and analysis of the process. Critical evaluation will be used to inform the delivery of the project.

Assessment number	Learning Outcomes to be met	Type of assessment	Weighting (%)	Duration or Word count (or equivalent if appropriate)
1	1, 2	Report	40%	1500
2	2 - 4	Coursework	60%	Media

Learning and Teaching Strategies:

The module is presented with initial lectures, followed by a seminar series to evaluate progress and individual team progress. The students will be supported though the VLE and potentially social media sites specific to the project.
Formal group and individual tutorials will be carried out throughout the module.

Syllabus outline:
Developing the client brief.
Project management systems and models.
Working in groups- managing the group dynamic.
Negotiation skills.
Examples of technology-performance based projects.

Indicative Bibliography:
Essential reading
Lewis, JP. (2010). Project Planning, scheduling, and Control. McGraw-Hill. Whatley, P. (2014). Project Planning Handbook. Matador Business.
Other indicative reading
Graham, N. (2014). Project Management Checklist for Dummies. John Wiley & Sons.